



LESSON SC 13 – Ready To Use Contracts

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What will we accomplish!

In this lesson we will update our SC with ready to use SCs.

Specifically, we will use [OpenZeppelin](#) SCs.

OpenZeppelin smart contracts are a collection of modular, reusable, and secure open-source Solidity-based SCs that help developers build DApps on the Ethereum blockchain and other compatible networks.

They are widely used for their security and reliability in the development of blockchain projects.

The *OpenZeppelin SCs* we are going to use are:

- Ownable
- ReentrancyGuard

Ownable

The Ownable SC in OpenZeppelin is a Solidity SC that provides a simple and secure way to implement ownership-based access control.

It is used in blockchain applications to designate a privileged "owner" who has exclusive control over specific functions in the SC.

We already have a similar functionality in our ICR SC but let's see what OpenZeppelin has to offer.

Ownable Components:

- owner Variable: Stores the address of the current owner.
- onlyOwner Modifier: Restricts function execution to the owner.
- transferOwnership Function: Transfers ownership to a new address.
- renounceOwnership Function: Removes the owner, making the SC ownerless.

We will use Ownable to the ICRFactory SC to add the necessary access control so that only the IIoTC (ICRFactory owner) will be able to call the deployICR function.

Ownable Implementation

In Remix IDE, you can add OpenZeppelin SCs to your files by just importing them and Remix IDE will automatically add them to the `.deps` folder from `github` when you compile.

```
import {Ownable} from "@openzeppelin/contracts/access/Ownable.sol";
```

To use `Ownable`, you must inherit its properties to your SC with the `is` keyword.

```
contract ICRFactory is Ownable {}
```

To define who the owner is we need to set it to the `Ownable` constructor.

We will make the `msg.sender` the owner of the SC (IloTC's address).

```
constructor() Ownable(msg.sender) {}
```

And finally, in the function `deployICR` we will add the modifier provided by the `Ownable` SC called `onlyOwner`.

```
function deployICR() external onlyOwner {}
```

And with these changes we ensure that only the IloTC's address will be able to deploy an ICR SC.

ReentrancyGuard

ReentrancyGuard is a utility SC provided by OpenZeppelin that helps prevent reentrancy attacks in Ethereum SCs.

Reentrancy is one of the most well-known vulnerabilities in Solidity and occurs when a malicious actor exploits the ability to repeatedly call a function in a SC before its previous execution is completed. This can lead to unexpected behaviors, such as draining funds.

The ReentrancyGuard SC prevents reentrancy by using a simple status flag.

It works as follows:

When a function with the nonReentrant modifier is called, the flag is set to indicate the function is in execution.

If another call tries to enter the same function (re-enter), it will fail because the flag is already set.

Once the execution completes, the flag is reset, allowing normal operation again.

ReentrancyGuard Implementation

Similar to Ownable you can just import the ReentrancyGuard SC to the files you want to use it.

You generally want to use ReentrancyGuard when you make external calls or modify critical state variable and especially when you do not have access control.

In our case we will use it on all our functions that require a transaction in both ICR and ICRFactory.

```
import {ReentrancyGuard} from "@openzeppelin/contracts/utils/ReentrancyGuard.sol";
```

To use ReentrancyGuard, you must inherit its properties to your SC with the `is` keyword.

```
contract ICRFactory is Ownable, ReentrancyGuard {}
```

In the function `deployICR` we will add the modifier provided by the ReentrancyGuard SC called `nonReentrant`.

```
function deployICR() external onlyOwner nonReentrant {}
```

And with these changes we ensure that our SC cannot fall victim to reentrancy attacks.

Similarly, you can use it on the ICR SC by importing it to ICRRegistry.

Outro

Ok, now we learned how to use some ready to use SC.

There are more you can check but we will keep it simple.

In the next lesson we are going to make some adjustments, and we will also learn about external function calls.

