

## LESSON MC1 – Intro To Web3.py

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#### What will we accomplish!



This is the first lesson that we will be talking about interaction with the blockchain from a microcontroller. In this example we will use a Raspberry Pi. (technically microprocessor)

We will code in python, and we will use the most common library for blockchain interaction called web3.py.

Web3.py is a Python library for interacting with the Ethereum-based blockchains. It provides tools to connect to nodes, read data from SC, send transactions, and deploy SC.

We will start with a smaller example to show off the basics of web3.py and later we will build our solution for the ICR.

### What will we accomplish! (2)



In the following lessons we will see how to:

- 1. <u>Connect with blockchain using HTTPS and WebSocket</u>
- 2. <u>Read data from a SC</u>
- 3. <u>Make transactions on a SC</u>
- 4. <u>Subscribe to events emitted from a SC</u>
- 5. Sign messages using an account's private key

In this lessons we will assume that you are already familiar with python so this section will be a bit more advanced.

You will be needing python3 and pip in order to download and use the necessary libraries to follow these lessons.

The external libraries that we are going to use are:

web3py version 7.6.0

python-dotenv version 1.0.1

# Requirements for Blockchain connection and interaction.



HTTPS: https://https://eth-sepolia.g.alchemy.com/v2/YOUR\_API\_KEY

WebSocket: wss://https://eth-sepolia.g.alchemy.com/v2/YOUR\_API\_KEY

You will also need a blockchain account that you can get from Metamask.

Finally, you will need some ETH. We are going to be deploying our DApp to Sepolia testnet and to acquire some SepoliaETH, you can visit a faucet like the following:

<u>Chainlink</u>

<u>Alchemy</u>

<u>Metamask</u>



#### **Connecting to blockchain**



The first thing that we do to connect to the blockchain is import Web3 to our project.

from web3 import Web3

Next we can use our HTTPS RPC URL to create a connection to the blockchain like this.

HTTPS\_URL = "https://eth-sepolia.g.alchemy.com/v2/<YOUR-API-KEY>"
# Create a Web3 connection
web3 = Web3(Web3.HTTPProvider(HTTPS URL))

To check if the connection was successful, you can do the following:

```
# Check if connected
if web3.is_connected():
    print("Connected to the Sepolia testnet successfully!")
    print(f"Chain ID: {web3.eth.chain_id}")
    return web3
else:
    print("Failed to connect to the Sepolia testnet.")
    return None
```

If you run the script above you will receive an output like this:

```
Connected to the Sepolia testnet successfully!
Chain ID: 11155111
```

The **Chain ID** is a unique identifier assigned to a specific blockchain network to distinguish it from other networks.

#### **Connect to Blockchain Function**



We will turn the connection into a function that we will use later to the rest of our scripts. So, we will create a file called connect\_to\_bc.py.

```
from web3 import Web3
def https_connection_to_blockchain():
   # Find a URL
   HTTPS URL = "https://eth-sepolia.g.alchemy.com/v2/<YOUR-API-KEY>"
   try:
       # Create a Web3 connection
       web3 = Web3(Web3.HTTPProvider(HTTPS URL))
       # Check if connected
       if web3.is connected():
           print("Connected to the Sepolia testnet successfully!")
            print(f"Chain ID: {web3.eth.chain_id}")
            return web3
       else:
            print("Failed to connect to the Sepolia testnet.")
           return None
   except Exception as e:
       print(f"An error occurred: {e}")
        return None
```



#### How to interact with a smart contract.

To interact with a SC, we will need its address on the blockchain and its ABI.

We will use a SC already deployed on Sepolia testnet which is similar to the SimpleStorage.sol we created in the introduction portion of this course, but you can deploy your own if you want to. To get the abi you can paste it on a file in remix, compile it and copy the ABI at the bottom of the <u>SOLIDITY COMPILER sidebar</u>.

```
//SPDX-License-Identifier: MIT
pragma solidity 0.8.26;
contract SimpleStorage {
    event NumberSet(uint indexed _storedNumber);
    uint256 storedNumber;
    function setNumber(uint256 _storedNumber) public {
        storedNumber = _storedNumber;
        emit NumberSet(storedNumber);
    }
    function getNumber() public view returns (uint256) {
        return storedNumber;
    }
}
```

#### How to interact with a smart contract. (2)



The ABI is in json format so from now on we will store the abis in json files on our project.

We will name the the .json file of SimpleStorage ABI simple\_storage\_abi.json and we will paste the ABI inside.

We will also create a script called load\_json.py that will allow us to load the ABIs to the rest of our files. Just remember to add all the .json files to the root folder.



import load\_json
abi = load\_json.load\_contract\_abi("abi.json")

#### Read from Smart Contract



To read data from a SC we first need to create an instance of the SC using the Web3py library, its address and ABI.



Now you can just call any read function from the SC like this:



Try running it and see what is the number stored on the SC.

#### Write to Smart Contract



To write on a SC or make a transaction to it you will need to do a few more steps.

First of all, you will need an account that has some ETH to make the transaction.

Each account has an address and a private key (pk). To do the transaction, you will need both.

You can use the account that collected ETH from the faucets.

From MetaMask, you can copy the address of your account and pk.

**DISCLAIMER:** ONLY USE METAMASK ACCOUNTS FOR TESTING. During testing, you may expose your pks or recovery phrases, either accidentally or in logs/code. If these are compromised, your real funds on the mainnet could be stolen.

#### NEVER PASTE YOUR MAINNET PRIVATE KEY AS TEXT.

Even the approach we are gonna use is not secure, but we are doing it for testing and we are going to be using a test account.

#### Write to Smart Contract (2)



ONLY FOR TESTING PURPOSES we will create a .env file and we will place the pk there under the name MY\_PRIVATE\_KEY. The address is public so we can paste it directly to our script.

#### # Libraries needed to use the .env file from dotenv import load\_dotenv import os

from connect\_to\_bc import https\_connection\_to\_blockchain
import load\_json

load\_dotenv()

# Address of the user that will make the transaction
MY\_ADDRESS='0xf41Fd20b5C7453b9044122115138e541C813ab55'
# Private key of the user that will make the transaction
MY\_PRIVATE\_KEY=os.getenv("MY\_PRIVATE\_KEY") # NEVER REVEAL THIS

w3 = https\_connection\_to\_blockchain()

contract\_address = "0x84606F263db7B839d484d0991d789cC0e688748C"
contract\_abi = load\_json.load\_contract\_abi("simple\_storage\_abi.json")
contract = w3.eth.contract(address=contract\_address, abi=contract\_abi)

#### Write to Smart Contract (3)



First, we have to build the transaction.

# Build the transaction # We call the function setNumber and we add as input the number 2 (you can change that) transaction = contract.functions.setNumber(2).build\_transaction({ "from": MY\_ADDRESS, "nonce": w3.eth.get\_transaction\_count(MY\_ADDRESS), # The nonce is a unique number assigned to each transaction sent from an address. "gas": 200000, # Gas Limit: The maximum amount of gas you are willing to allow for this transaction (you can change that) "gasPrice": w3.to\_wei("20", "gwei"), # Gas Price: The price (in wei) you are willing to pay per unit of gas. })

Next, we will sign the transaction using our pk.

# Sign the transaction
signed\_tx = w3.eth.account.sign\_transaction(transaction, MY\_PRIVATE\_KEY)

Finally, we send the transaction to the blockchain.

# Send the transaction
tx\_hash = w3.eth.send\_raw\_transaction(signed\_tx.raw\_transaction)

We can also wait for the receipt of the transaction like this:

# Wait for the transaction receipt
receipt = w3.eth.wait\_for\_transaction\_receipt(tx\_hash)

#### Subscribe to Events

For event subscription we will constantly listen to the blockchain and wait until a specific event is emitted. This means that we will need real-time communication and a persistent connection which is why we are going to use WebSocket.

Get your WebSocket RPC URL from Alchemy.

Now, instead of plain Web3 we will use AsyncWeb3 with asyncio.

For this part, we will not even need the ABI since we are going to specify the event we will subscribe to. We just need the <u>SC address</u>.



We are going to build an async function with a try/except statement.

```
async def subscribe_to_number_set_event():
    try:
        pass
    except Exception as e:
        print(f"Error during subscription: {e}")
```



#### Subscribe to Events (2)



First, we will define the async web3 instance with our WebSocket RPC URL as parameter.

async with AsyncWeb3(WebSocketProvider(WSS\_URL)) as w3:
 pass

Next, we define the event we want to subscribe to and the SC address that it will be emited from.

```
number_set_event_topic = w3.keccak(text="NumberSet(uint256)")
filter_params = {
     "address": contract_address,
     "topics": [number_set_event_topic],
}
```

Using that we will subscribe to the event.

subscription\_id = await w3.eth.subscribe("logs", filter\_params)
print(f"Subscribing to NumberSet event for SimpleStorage at {subscription\_id}")

### Subscribe to Events (3)



Next, we start an asynchronous loop that listens for incoming messages (payloads) from our WebSocket connection.

async for payload in w3.socket.process\_subscriptions():
 pass

We extract the result field from the incoming payload.

result = payload["result"]

We decode the second topic (the first is always the event signature hash) in the event's data (to do this we will need to import decode from eth\_abi.abi that comes with web3.py).

from eth\_abi.abi import decode

stored\_number = decode(["uint256"], result["topics"][1])[0]
print(f"Event received: Stored Number: {stored\_number}")

```
Finally, we unsubsribe from the event.
```

```
await w3.eth.unsubscribe(subscription_id)
print("Unsubscribed from NumberSet events.")
return
```

You generally want to avoid long time subscribes unless you have your own infrastructure provider that does not charge per request unlike Alchemy.

#### Subscribe to Events (4)

You can check the way it works by running the script and use remix to make a transaction on the SC. <u>Make sure you do not leave it running for too long as it will burn your free recources from Alchemy.</u>

#### import asyncio Communication

```
from web3 import AsyncWeb3, WebSocketProvider
from eth abi.abi import decode
WSS URL = "wss://eth-sepolia.g.alchemy.com/v2/<YOUR-URL>"
contract address = "0x84606F263db7B839d484d0991d789cC0e688748C"
async def subscribe_to_number_set_event():
   try:
       async with AsyncWeb3(WebSocketProvider(WSS URL)) as w3:
           number set event topic = w3.keccak(text="NumberSet(uint256)")
           filter params = {
                "address": contract address,
                "topics": [number_set_event_topic],
           subscription id = await w3.eth.subscribe("logs", filter params)
           print(f"Subscribing to NumberSet event for SimpleStorage at {subscription id}")
           async for payload in w3.socket.process subscriptions():
               result = payload["result"]
               stored_number = decode(["uint256"], result["topics"][1])[0]
               print(f"Event received: Stored Number: {stored number}")
               await w3.eth.unsubscribe(subscription id)
               print("Unsubscribed from NumberSet events.")
               return
   except Exception as e:
       print(f"Error during subscription: {e}")
if name == " main ":
   asyncio.run(subscribe to number set event())
```



### Signing Messages



Signing messages is a key cryptographic feature used in Ethereum and other blockchain ecosystems to verify ownership of a specific pk without revealing the pk itself. Message signing involves using a pk to create a unique signature for a given message.

This signature can then be used to:

- Prove Ownership: Show that the signer owns the pk without revealing it.
- Authenticate: Verify the message sender's identity in decentralized systems.

In our case, we will use this, later, in our project to ensure that the ICR car can only be unlocked to the current renter.

For now, let's see a minimal example on the next slide.

#### Signing Messages (2)

#### from web3 import Web3

)

from eth\_account.messages import encode\_defunct
import os
from dotenv import load dotenv

load\_dotenv(override=True)

```
HTTPS_URL = "https://eth-sepolia.g.alchemy.com/v2/<YOUR-API-KEY>"
# Connect to a Web3 provider
```

w3 = Web3(Web3.HTTPProvider(HTTPS\_URL))
# Private key of the signer
MY\_PRIVATE\_KEY = os.getenv("MY\_PRIVATE\_KEY") # (keep it secure!)
# Message to sign
message = "Hello world"
# Hash the message
message\_hash = encode\_defunct(text=message)
# Sign the hashed message
signed\_message = w3.eth.account.sign\_message(
 message\_hash, private\_key=MY\_PRIVATE\_KEY

# Recover the address from the message using message hash and the signature of the signed message address = w3.eth.account.recover\_message(message\_hash, signature=signed\_message.signature)

```
# Print the signature components
print("Message Hash: ", message_hash)
print("Signed message signature: ", signed_message.signature)
print("address used: ", address)
```



### Signing Messages (3)



We will name this script signing\_message.py and we will use it later.

If you run this script, you will receive an output similar to the one presented bellow.

Message Hash: SignableMessage(version=b'E', header=b'thereum Signed Message:\n10', body=b'Hello world')

Signed messae signature:

b'\x1a\xee;a9\n\xc2\xd3\x86\xc0|\x89\xbeL\x1e\xb8\xc6\xd3\xe3\\N\x87\\\x00\x1a5\x8e\*\x04\x87\x86IVBU\xb2,\xbf\xe7z\x13[}\x9a\x95w0\xa5\x1e\x9aMU\x87\xba\x d1Q\x9a\xfa\xa3\x8d-!!\x1c' address used: 0:f415d2b5C7452b004412211512855416812ab55

address used: 0xf41Fd20b5C7453b9044122115138e541C813ab55

In the logs above, you can see that <u>if you have the message hash and signed message</u> <u>signature (with pk) you can find the address that signed the message but not the pk of the account.</u>

We will not explain what the above logs are because signing can get way more complicated so we will keep it simple and learn exactly what we need for our project.

Also, for the project we will use a script to get the signed message signature but on an actual application the user should probably use a wallet for signing, like MetaMask.

#### Outro



Now that we learned the basics of web3.py we will use them in our project in the next lesson.